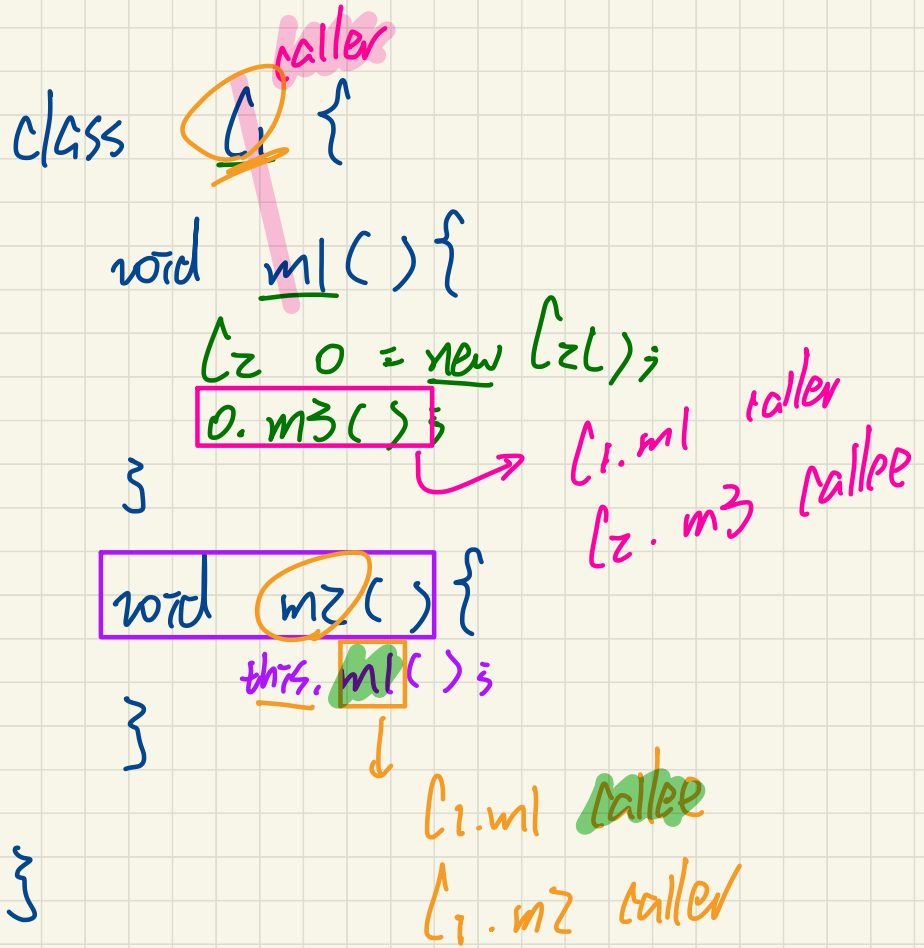
Lecture 7 - Sep. 26

Review of OOP, Exceptions

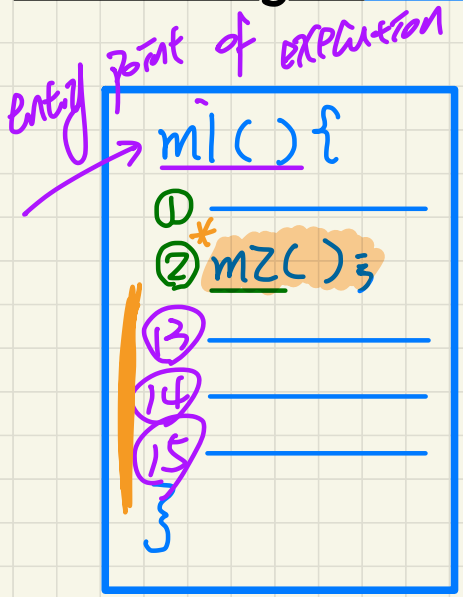
Chronological Order of Method Calls
How Exception Disrupts Execution Flow
Catch-or-Specify Requirement
Example: To Handle or Not to Handle (V1)

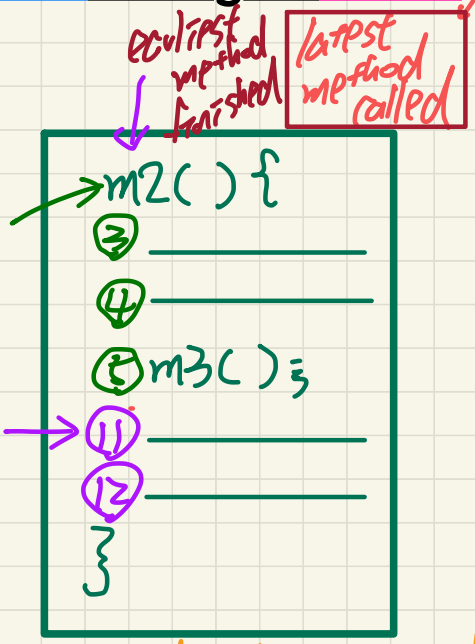
Announcements/Reminders

- Lab1 released
- In-Lab demo: Incremental Development for Lab1
- Mockup Programming Test tomorrow (5pm or 6pm)
- Guides for WrittenTest1 and ProgTest1 released
- WrittenTest1 review (Zoom) on Monday, time TBA


caller
class C1 {
void m1() {
C2 o = new C2();
o.m3();
}
C1.m1 caller
C2.m3 callee
void m2() {
this.m1();
}
C1.m1 callee
C1.m2 caller
}

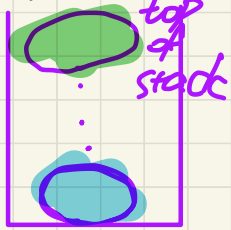
Visualizing a Call Chain using a Stack





chronological order of method calls: m1, m2, m3

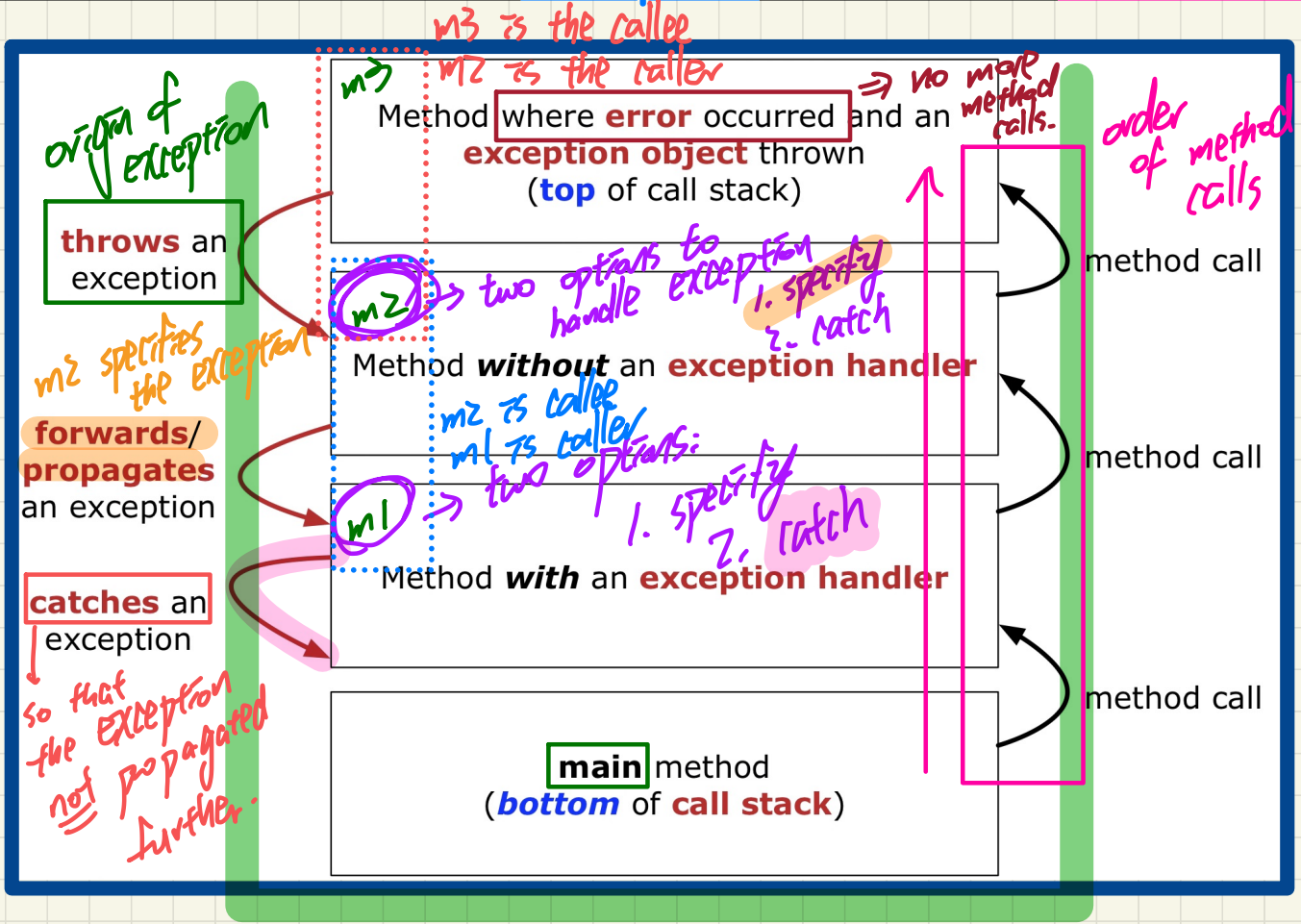
latest method finished



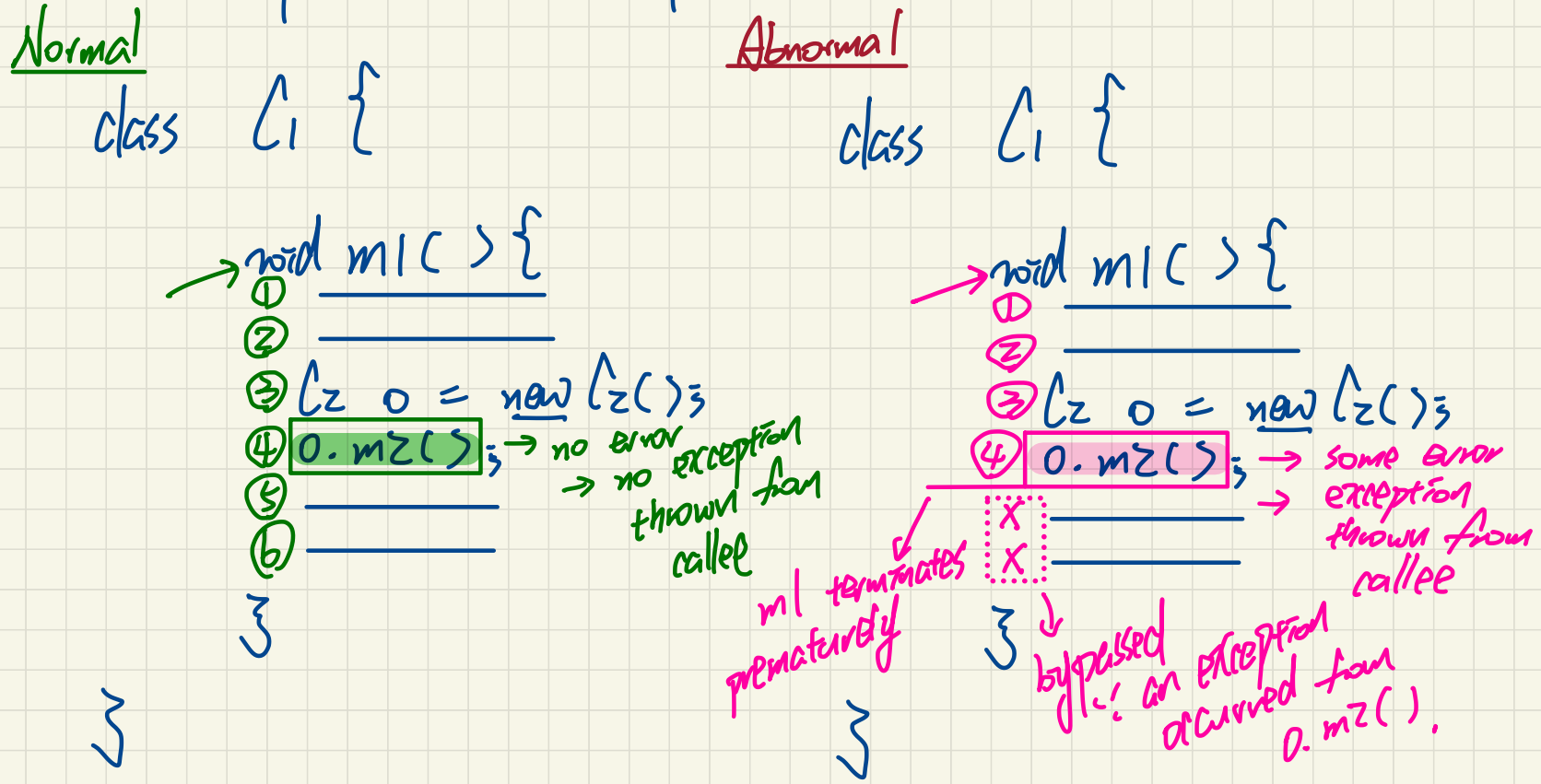
call stack

At *, m2 is called.
(1) execution of m2 is now prioritized.
(2) remainder of m1 will only be resumed after m2 is finished.

What to Do When an Exception is Thrown: Call Stack



Exceptions: Disrupt the Normal Flow of Exec.



Catch-or-Specify Requirement

The "Catch" Solution: A `try` statement that ***catches*** and ***handles*** the ***exception***
(**without** propagating that exception to the method's *caller*).

```
main(...) {
  Circle c = new Circle();
  try {
    c.setRadius(-10);
  }
  catch(NegativeRaidusException e) {
    ...
  }
}
```

The "Specify" Solution: A method that specifies as part of its *header* that it may (or may not) ***throw*** the ***exception*** (which will be thrown to the method's ***caller*** for handling).

```
class Bank {
  Account[] accounts; /* attribute */
  void withdraw (double amount)
     throws InvalidTransactionException {
    ...
    accounts[i].withdraw(amount);
    ...
  }
}
```

Example: To Handle or **Not** To Handle?

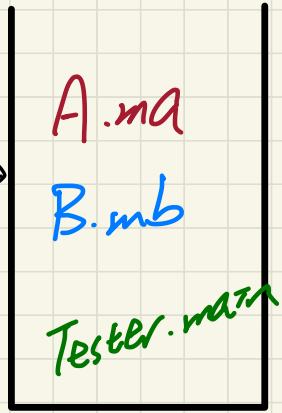
```
class A {
  ma(int i) {
    if(i < 0) { /* Error */ }
    else { /* Do something. */ }
  } }
```

```
class B {
  mb(int i) {
    A oa = new A();
    oa.ma(i); /* Error occurs if i < 0 */
  } }
```

Version 1:
Handle it in `B.mb`
Version 2:
Pass it from `B.mb` and handle it in `Tester.main`
Version 3:
Pass it from `B.mb`, then from `Tester.main`, then throw it to the console.

```
class Tester {
  public static void main(String[] args) {
    Scanner input = new Scanner(System.in);
    int i = input.nextInt();
    B ob = new B();
    ob.mb(i); /* Where can the error be handled? */
  } }
```

call stack




```
class NegValException extends Exception {
  NegValException(String s) { super(s); }
}
```